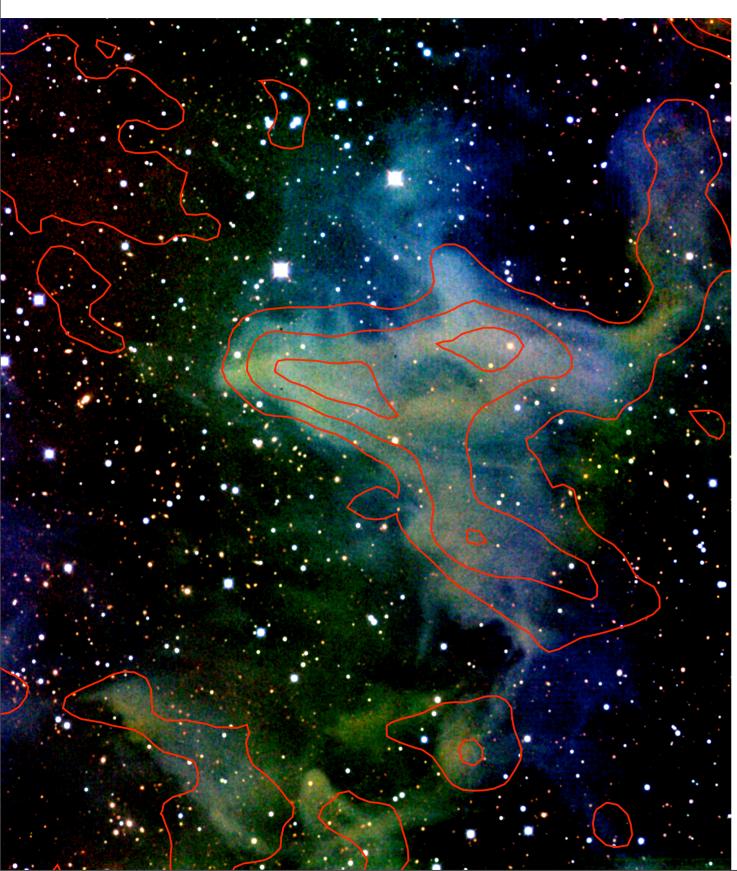


Bolo-4 in Perseus



A candidate un-evolved core in Perseus

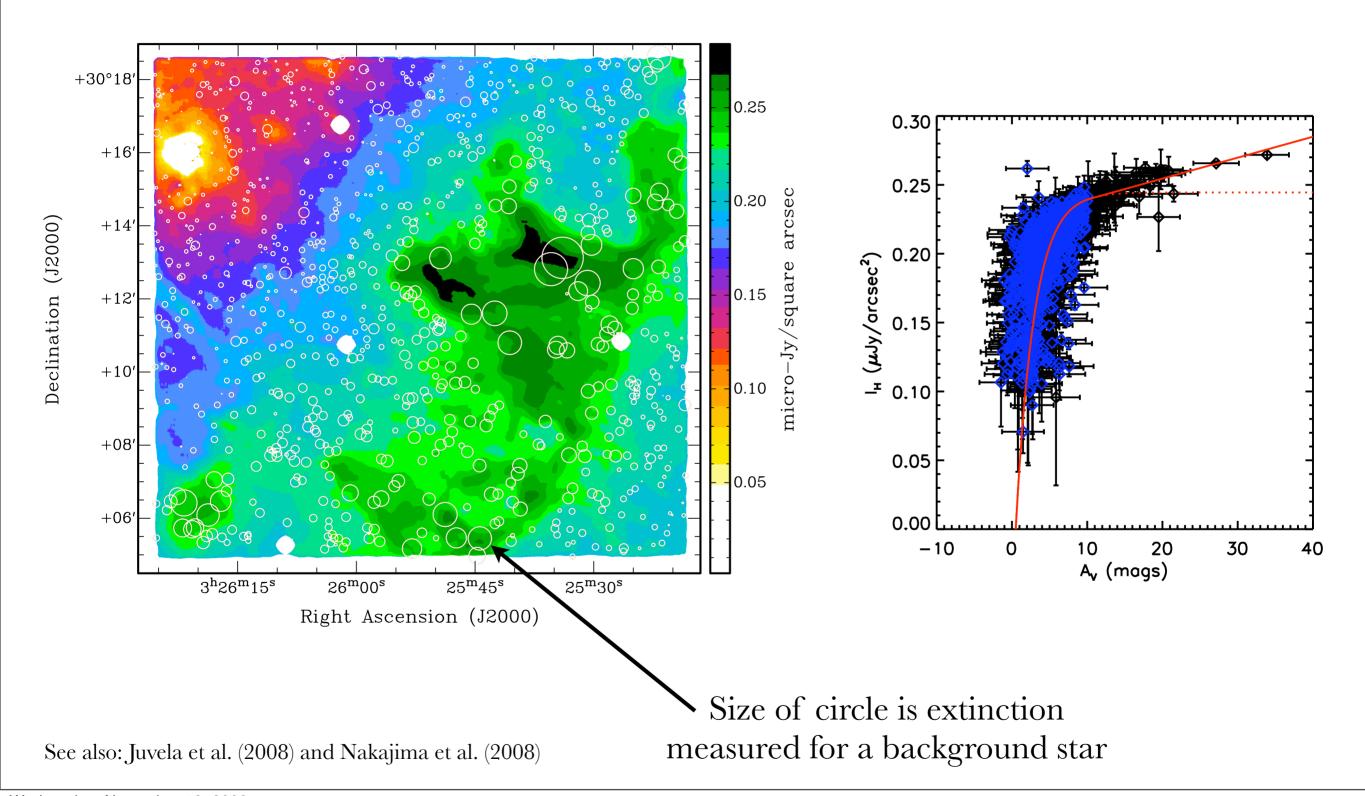
Data from OMEGA 2000 on Calar Alto 3.5-m

False color (J=blue, H=green, Ks=red)

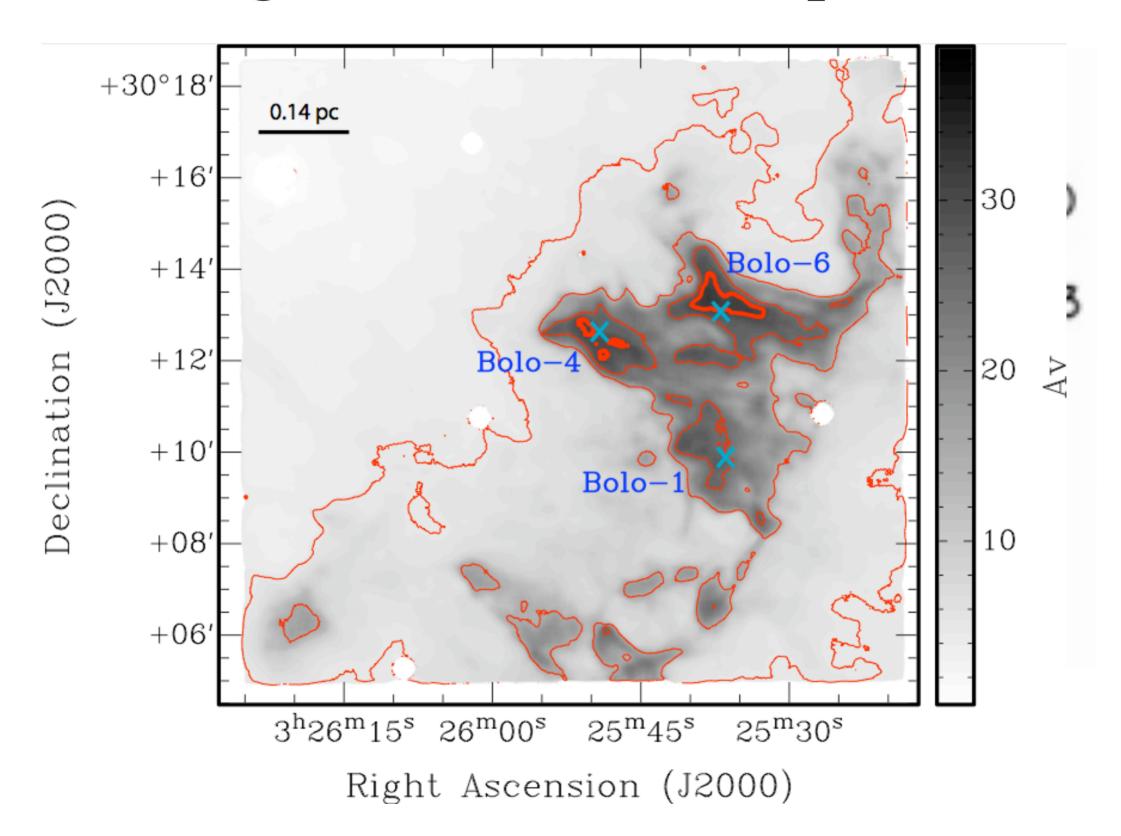
Bolocam 1,3,5 sigma contours are overlain

Wednesday, November 18, 2009

Making Maps from Cloudshine

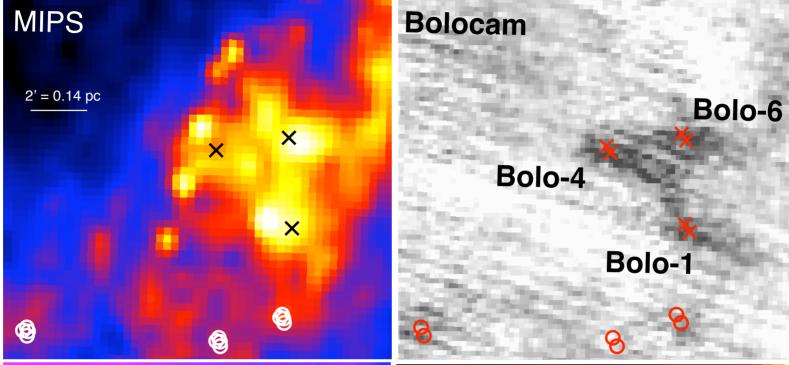


High-resolution Maps



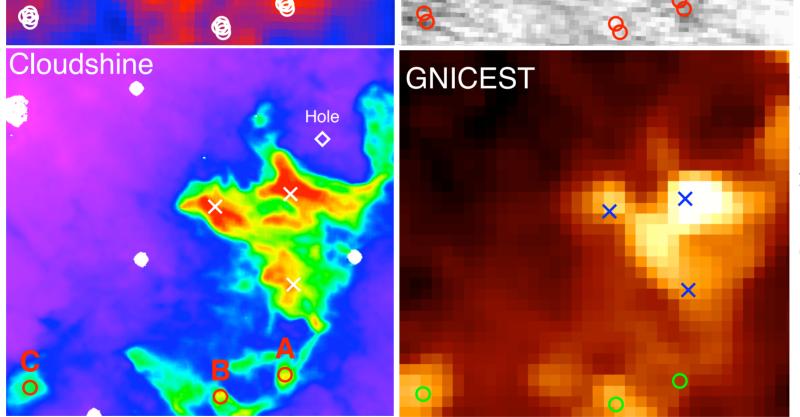
Comparing Multiple Methods

Spitzer-MIPS +
IRAS dust
temperatures and
column from Scott
Schnee (2008)
(Phil grand-advisee).



Bolocam 1.1-mm map of Perseus (from Melissa Enoch 2006) scaled based on NH₃ temperatures

Cloudshine method just described: calibrate NIR flux from extinction to background stars and use flux to make smooth map



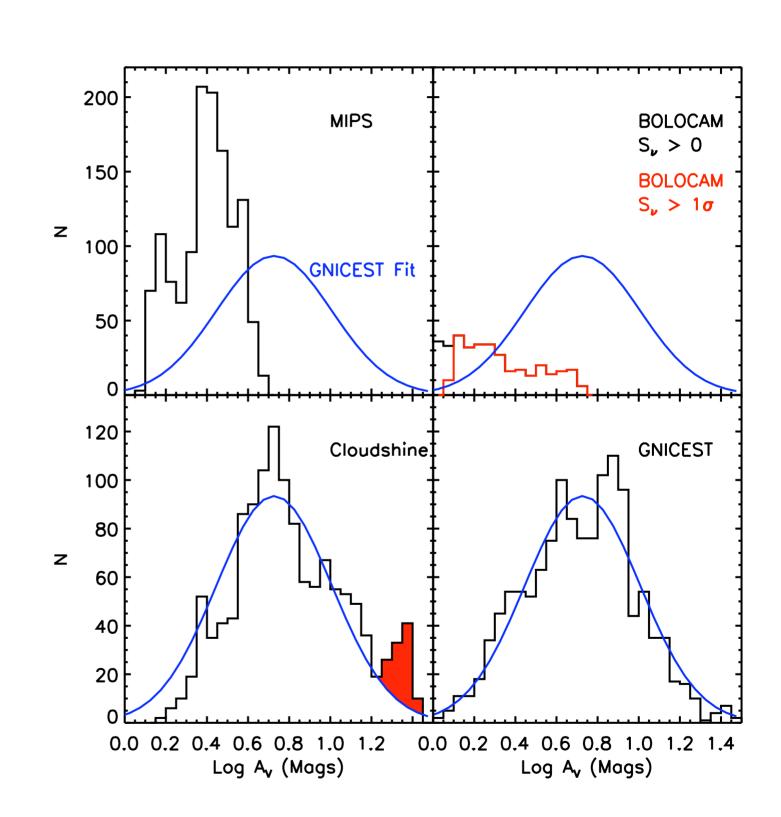
Extinction map based on (G)NICEST algorithm adapted from Lombardi (2009) and the same deep NIR data

Log-normal?

Various biases in different maps

Cores are quiescent, so we don't expect lognormal shape to persist at small scales and high densities

When does gravity take over from turbulence?



Thanks Phil

- Apart from being a descendent...
- Phil served as chair for my thesis advisory committee, and on my Research Exam committee
- Phil also provided many helpful discussions throughout my grad school career about Cloudshine, low-mass star formation, and NH3.

